

Mars Animation Breakdown Sheet

I was the lead animator on this animation. I had one other animator working with me. I was responsible for taking the project from conception to completion. In terms of the workload, I did the majority of the animation (34 of the 40 shots) and the other animator did the majority of the modeling and the texturing. We each lit and comped our own shots.

The other animator built and textured the rover and the descent vehicle. I built and textured the capsule and the parachute. We both worked on the terrains.

I can provide a shot by shot breakdown if that is needed.